

Revit MEP 2013 Keyboard Shortcuts.

Applications Menu		Annotate>Tag		Modify>Geometry	
Ctrl+N	New	TG	Tag by Category	EH	Hide in View: Hide Elements
Ctrl+O	Open			EOD	Override Graphics in View
Ctrl+S	Save			LW	Linework
Ctrl+P	Plot			SF	Split Face
				VH	Hide in View: Hide Category
Architecture>Datum		Manage>Settings		Zoom	
LL	Level	SU	Additional Settings: Sun Settings	ZA	Zoom All to Fit
GR	Grid			ZE/ZF/ZX	Zoom to Fit
				ZO/ZV	Zoom Out(2x)
Systems>HVAC		View>Graphics		ZP/ZC	Previous Pan/Zoom
DT	Duct	RR	Render	ZR/ZZ	Zoom in Region
DF	Duct Fitting	TL	Thin Lines	ZS	Zoom Sheet Size
DA	Duct Accessory	VG/VV	Visibility/ Graphics	Shift+W	Steering Wheel
CV	Convert to Flex Duct				
FD	Flex Duct	View>Windows		Snaps	
AT	Air Terminal	KS	Keyboard Shortcuts	PC	Snap to Point Clouds
		WC	Cascade Windows	SC	Centres
		WT	Tile Windows	SE	Endpoints
				SI	Intersections
System>Mechanical		Modify>Clipboard		SM	Midpoints
ME	Mechanical Equipment	MA	Match Type Properties	SN	Nearest
				SO	Snap Off
System>Plumbing & Piping		Modify>Geometry		SP	Perpendicular
PI	Pipe	CP	Cope; Apply Notching	SQ	Quadrants
PF	Pipe Fitting	PT	Paint	SR	Snap to Remote Objects
PA	Pipe Accessory	RC	Cope: Remove Notching	ST	Tangents
FP	Flex Pipe	SF	Split Face	SW	Work Plane Grid
PX	Plumbing Fixture			SX	Points
SK	Sprinkler	Modify>Modify		SZ	Close
		AL	Align		
System>Electrical		AR	Array	Function Keys	
EW	Wire	CO/CC	Copy	F1	Displays Revit Help
CT	Cable Tray	CS	Create Similar	F7	Spelling
CN	Conduit	DE	Delete	F8	Navigation Wheel
TF	Cable Tray Fitting	DM	Mirror - Draw Axis	F9	Spelling
NF	Conduit Fitting	MM	Mirror - Pick Axis	F10/Alt	Keytips
EE	Electrical Equipment	MV	Move		
LF	Lighting Fixture	OF	Offset	System>Model	
		PN	Pin	CM	Place a Component
Annotate>Dimension		RE	Scale		
DI	Aligned Dimension	RO	Rotate	System>Work Plane	
EL	Spot Elevation	SL	Split Element	RP	Reference Plane
Annotate>Text		TR	Trim/Extend to Corner		
TX	Text	Up	Unpin		
FR	Find/Replace				
Spacebar	Can be used to flip selected elements or rotate 90 degree each time the spacebar is pressed.				
Tab	Cycles through different snaps while creating walls and line, placing components, or moving or pasting elements.				